

(19)



Europäisches Patentamt

European Patent Office

Office européen des brevets



(11)

**EP 1 145 163 B1**

(12)

**EUROPEAN PATENT SPECIFICATION**

(45) Date of publication and mention  
of the grant of the patent:

**28.05.2003 Bulletin 2003/22**

(51) Int Cl.7: **G06F 17/60**

(86) International application number:  
**PCT/IB00/00259**

(21) Application number: **00906559.0**

(87) International publication number:  
**WO 00/045310 (03.08.2000 Gazette 2000/31)**

(22) Date of filing: **25.01.2000**

**(54) SYSTEM FOR REAL-TIME MONITOR AND RESPONSE**

**SYSTEM ZUM ECHTZEITÜBERWACHEN UND REAGIEREN**

**SYSTEME DE SURVEILLANCE ET DE REPONSE EN TEMPS REEL**

(84) Designated Contracting States:  
**AT BE CH CY DE DK ES FI FR GB GR IE IT LI LU  
MC NL PT SE**

(30) Priority: **27.01.1999 US 237931**  
**21.05.1999 US 316220**

(43) Date of publication of application:  
**17.10.2001 Bulletin 2001/42**

(73) Proprietor: **On Guard Plus Limited**  
**Farnham, Surrey GU10 3AB (GB)**

(72) Inventors:  
• **GRINTER, Richard, C.**  
**Arlington, TX 76017 (US)**

• **ALVAREZ, David**  
**Plano, TX 75074 (US)**

(74) Representative: **Prato, Roberto et al**  
**STUDIO TORTA S.r.l.,**  
**Via Viotti 9**  
**10121 Torino (IT)**

(56) References cited:  
**EP-A- 0 575 753** **US-A- 5 794 009**  
**US-A- 5 862 325**

Remarks:

WIPO A3 publication data is not currently available.

**EP 1 145 163 B1**

Note: Within nine months from the publication of the mention of the grant of the European patent, any person may give notice to the European Patent Office of opposition to the European patent granted. Notice of opposition shall be filed in a written reasoned statement. It shall not be deemed to have been filed until the opposition fee has been paid. (Art. 99(1) European Patent Convention).

## Description

### BACKGROUND OF THE INVENTION

[0001] The present invention relates to automated systems for monitoring real-time events for anomalies, recurring events specified activities and the like. More specifically, the present invention relates to a system for receiving input information from a plurality of sources, processing that information according to preset, definable rules, determining if the collected data satisfies or violates the parameters of the operational rules and executing appropriate response.

### SUMMARY OF THE INVENTION

[0002] The system of the present invention is divided into three tiers: data gathering, processing and operator interface. Although the three tiers are interrelated to form the system, each of the three tiers can be independently modified while maintaining the integrity of the system.

[0003] A number of data gathering units are distributed throughout the system for information collection. The collected information is then processed according to a set of precessing rules. The rules can include automated response to certain data and presentation of other data within defined parameters to one or more operators for further processing and/or response. The data gathering units can include remote units, indirectly or intermittently connected to the system, networked units, local units connected directly to the system and other data gathering units. The data collection units can communicate over wireless or land line communication channels. Communication of information can include dial up on POTS lines with transmission of information in packet data, VOA, audio, DTMF tones or other viable data transmission means.

[0004] The processing is performed on one or more servers distributed throughout the system. The servers are linked to share data from a common data base and to execute rules processing according to a common rule set. Information collected is distributed throughout the system according to specified distribution rules for effective processing and response.

[0005] The information is gathered, handled and provided to the system in a common communication data format defined by the system. The data so gathered represents events which are then processed by the system according to a set of rules. The rules are executed on a tier separate from that of the data gathering and handling. The data is first processed on a automatic level, recognizing and responding to anticipated events. If a communicated event needs specific operator intervention, the system provides information of that event to a operator for appropriate direction and response. The system also monitors for specific events which are anticipated to occur at specified times. Failure to detect

such an anticipated event can result in an automated active polling to determine the nature of the failure. Continued failure to detect can result in an alert to initiate operator intervention.

[0006] The present invention uses a scalable, three-tier client/server system using a component object Model. The system can be deployed in a 32 bit Windows environment. All screen input allows for easy internationalization, either through the use of graphical labels or table/header defined variables. Scalability ideally permits the system and/or at least substantial components of the system to operate on a single Windows 95 machine for small installations, and large distributed networks for big installations. The system permits scalability simply by changing deployment strategies.

[0007] A three-tier system with COM components separates the operator interface, business rules, and data gathering/handling into separate logical components, potentially written with different applications. The MS Visual Studio is ideal for this as the contained applications are designed for development of COM components and for the use and development of ActiveX.

[0008] The true three-tier system permits use of any number of ODBC compliant databases. These includes MS FoxPro, MS Visual FoxPro, MS Access, SQL Server, Oracle, dBase and others.

#### Three Tiers:

[0009] The three tiers are the User Interface (UI), Business Rules Processing, and Database Gathering/Storage and Handling. The present invention is described in a first embodiment below as a system for monitoring the location, movement and related activities of a population of individuals. The system is designed in such a way as to permit interchangeability of the various components at each tier. The User Interface need not be the one developed for this invention, it could be a standard browser or other front end that suits the regional or language requirements of the end user. The Database Storage tier can be any ODBC compliant database structured to contain the basic information components used by the system. This permits relatively easy regionalization and scalability. The components of each tier of the present invention are as follows:

#### TIER I: User Interface

[0010] The user interface includes a number of components for display of desired information to the system operators and to allow access to the database and to provide a user-friendly interface for manipulation of the data and for implementation of desired response to the data presented to the operator. The exemplary operator interface described below includes the following components:

#### A. Data Entry/Edit Forms

Tabbed forms with name on each page  
Common navigation buttons with graphical labels  
Search on multiple fields and/or grid style incremental

search

Simple presentation with logical groupings and a minimum of mandatory fields

#### B. Incident Handling Screens

Explorer style ordering

Auto Dialer for follow-up

#### C. Report Generation Screens

Data driven report menus allow users to specify the unique suite of reports that they will use in their operation. In addition, the report engine permits more advanced users to develop their own reports and fit them into the system without necessitating access to the system source code.

The document creation/delivery system permits the user to generate reports to a printer or disk file. Reports sent to the disk can be viewed on the screen or transmitted to another via facsimile or e-mail.

#### D. Training and Testing Mode

Training mode permits new and experienced users to hone their monitoring skills without affecting any real time data. Setting a flag in the local machine's system registry forces entry into training mode. In addition, an on line test can be administered to trainees to determine skill levels and proficiency. The test questions can be devised by administration and scored automatically by the system. Scores can be kept in an operator file and can be used to inform the skills based routing of incidents.

#### E. Remote Access Mode

Remote access mode is a custom interface for users dialing into the system from a remote location. This may be accomplished using any of a number of remote control applications, or ultimately on a web site via the Internet. Remote access requires password identification and presents the remote user with a subset of data (generally related to their caseload) and a subset of the functions available to local users.

### TIER II: Business Rules

**[0011]** The business rules tier is the basic engine that determines how the system operates.

#### A. Communication Server Clients

**[0012]** Communication Server clients (ComServers) handle all communication with specific brands of Data

acquisition equipment. The ComServer is designed to watch communication ports, which are assigned to a brand of equipment, and pass a normalized data "slug" to the database server for interpretation. ComServers provide a level of hardware abstraction for the database server by pre-processing information and passing it to the database by executing a method in the server. Typically, Data acquisition equipment calling in first identifies itself by unit number. As soon as the ComServer receives the identity block it executes the Early Warning method on the database server and passes a port ID and unit identification. The ComServer then continues to receive event information from the Data acquisition equipment. When the ComServer has received all events, it executes the Event Received method of the database server and passes the entire normalized slug. After the database server processes and stores all information, it executes the ComServer's DataSecure method and passes any kiss-off instructions to be sent to the Data acquisition equipment.

**[0013]** This process of two-way communication between the ComServer and database server serves several functions. First, because the database server receives an "early warning" that the ComServer has a specific unit on the line, the database server can begin to query the database and construct objects relevant to the owner of this particular unit. Second, the Data acquisition equipment is not "kissed off" by the ComServer until such time as it receives notification from the database server that the events have been processed and stored. Failure to get a kiss off from the ComServer will cause the Data acquisition equipment to call back and repeat the message. Finally, by using a pre-defined interface between ComServer and database server only one of the components has to be written specifically for a different brand of equipment. The ComServer handles differences between communication methods (modem, DTMF, flat file transfer, etc.) with the database server remaining essentially unchanged.

#### B. Database Server

**[0014]** The database server is the primary shared component in the middle tier. It is this component that is responsible for interpreting messages received from different ComServers into a common set of event codes, corrected (if necessary) for time zone and clock drift, and placed into the appropriate data storage tables. Similarly it processes timed out gatekeeper events and manages activation and clearing of violations upon the prompting of the violation service. The database server handles all data updates for components in the middle tier.

**[0015]** The database server is initiated by other middle tier or user interface components, and is never launched on its own. The database server contains several class libraries that define objects common throughout the application. These objects are described in latter

detail.

[0016] While some of these objects (e.g. monitored individual, curfew, and the like) will remain fairly constant in different implementations of the system, other objects such as Slug, Last Message, and Event, may change based on the characteristics and features of the equipment being monitored.

#### Violation Service

[0017] The violation service determines when an incident should be presented as an alarm for follow up. All events processed by the data collection services that may be considered for processing as an alarm are placed into the violation service's table. The violation service then checks each potential alarm against a rules table to determine how that incident is to be treated.

[0018] The rules table allows local administrators to define specific rules based on five hierarchical levels from default handling to the specific monitored individual. The violation service can determine when an incident should be "activated" for operator processing. If a "clearing event" is defined and occurs within the specified time period, the violation service will clear both events. The violation service can also be directed to prepare incidents for follow-up by printing, faxing, or paging.

#### Gatekeeper Service

[0019] The gatekeeper service provides alarm generation on events that are the result of NOT receiving an event from specific Data acquisition equipment. Such events include OUT PAST A SET TIME, MISSING SANITY CHECKS, and FAILURE TO LEAVE AT A SET TIME. Since each of these events are based on variable schedules (curfew schedules or sanity call intervals) the host computer must handle them.

[0020] In one exemplary embodiment, gatekeeper methods required checking for these events by periodically polling the last message table for each registered Data acquisition equipment type. Each table was polled separately for each type of event, often resulting in multiple polling. This strategy has the disadvantage of requiring processor overhead, especially in installations with very large caseloads of monitored individuals.

[0021] The system of a second exemplary embodiment of the present invention avoids periodic polling. This will increase scalability by not having to dedicate a processor to this periodic polling. The gatekeeper is a communication server that monitors timer events rather than communication ports.

[0022] The gatekeeper of the present invention utilizes the services of the watchdog timer service, described below, to alert it when a gatekeeper event occurs. When the watchdog times out a gatekeeper event, it notifies the gatekeeper service when then executes a method in its associated instance of the database server to process

ess the gatekeeper events.

[0023] The gatekeeper service is also referenced by instances of the database server that are initiated by communication server clients. The database server will execute a method in the gatekeeper service indicating the delta minutes until the next status (e.g. curfew or sanity) event for the Data acquisition equipment that it just serviced. If this time is earlier than the one that the gatekeeper has stored for this system, the gatekeeper will call the watchdog timer service and update it accordingly. If the time is later, the gatekeeper will not pass any new information to the watchdog timer service.

#### Watchdog Timer Service

[0024] The watchdog timer service is another important shared component in the middle tier. The sole function of the watchdog timer service is to keep a list of registered processes and the time that they are supposed to be executed. Only one timer need be set for the process at the top of the list. If this timer expires the appropriate process is notified. The watchdog timer service does not execute any methods in other COM/DCOM components other than to notify that a process has timed out. In this way, the same watchdog timer service can easily service numerous components without undue processor overhead and without getting bogged down with any one component.

[0025] There are two types of watchdog events: a watchdog monitor and a watchdog timer. They differ only in the component to be notified when the event times out. A watchdog monitor notifies any and all component objects registered with the watchdog as a monitor, while a watchdog timer notifies only the component object that set the timer.

[0026] The watchdog monitor is used to keep track of the proper operation of any unattended service. For example, each ComServer will register with the watchdog timer service with both a Ping Interval and a Line Interval (values for each are maintained in the system registry). The ping interval describes the number of minutes that the ComServer must "ping" the watchdog to verify that it is alive. This is often referred to as a "heartbeat". If the ComServer fails to respond with a "heartbeat" within the described interval, all registered watchdog monitors (such as a supervisor's workstation) will be notified and corrective action (such as checking the ComServer computer) is suggested. The line interval describes the number of minutes within which a call is anticipated from the monitoring equipment. This number varies with the caseload of monitored units as is recalculated by the database server with each call received. Every time a ComServer receives an event from an Data acquisition equipment the watchdog is fed with the appropriate line interval. If the line timer is triggered, all registered watchdog monitors are notified and corrective action (such as checking the phone lines) is suggested.

[0027] The watchdog timer is used to notify other

component objects that certain processes are to be initiated. Components requiring the use of the watchdog timer register with the watchdog and pass a process ID and number of minutes for the timer. When this time expires the watchdog executes the notify method in the registered component. As described above, the gate-keeper service makes extensive use of this timer.

#### F. Routing of Incidents

Skills based routing  
Least activity routing  
Same operator routing

#### G. Action Taken

Call to monitored individual

#### H. Follow-up and Notification

Notification handling rules  
Notification method  
Notification days and times

#### I. Random Contact

#### J. E-Mail and Facsimile Service

#### K. Voice Service

#### L. Backup and Off Site Monitoring Service

#### M. Security and Auditing Service

**[0028]** The security and auditing service is a middle tier component which is initiated when a user logs into the system. The base security object contains default permissions available to any user and can be queried whenever the user attempts to perform a restricted operation. Maintaining a separate security object allows system security to be defined and modified without altering any other components. Individual users or groups of users can be given specific permissions beyond the default.

**[0029]** The auditing service keeps track of changes made to the database by users. It is contained in the security object since each query to the security object which results in granting a user specific permission will also result in an entry in the audit table.

**[0030]** For each different type of equipment monitored, a sub-class of the base class is created with basic properties set to describe the current equipment and custom methods created, or base methods amended, to accommodate the features of the equipment. This object oriented design not only permits easy adoption of new features and equipment types into the system, but also makes maintenance and upgrades less complicated as adjustments to base classes are automatically inherited by child classes. Careful design of the methods and properties for each class allow developers to make changes at only one level in the object hierarchy.

### BRIEF DESCRIPTION OF THE DRAWINGS

**[0031]** For a better understanding of the nature of the present invention, reference is had to the following figures and detailed description, wherein like elements are accorded like reference numerals, and wherein:

**Figure 1** is an exemplary system block functional diagram generally illustrating the three tiers.

**Figure 2** is an exemplary block diagram of the interaction on the User interface tier.

**Figure 3** is an exemplary block diagram of data routing between tier two and tier one.

**Figure 4** is an exemplary block diagram illustrating the data acquisition of tier three and the data flow between tier three and tier two.

**Figure 5** is an exemplary overall diagram of the three tiers.

### DETAILED DESCRIPTION OF PREFERRED EXEMPLARY EMBODIMENTS

#### Three TIERS

**[0032]** The three tiers are Operator Interface, Rules Processing, and Database Gathering/Handling. The present invention is described in a first embodiment below as a system for monitoring the location, movement and related activities of a population of individuals. The components of each tier of the present invention are as follows:

#### TIER I: Operator Interface

**[0033]** The operator interface includes a number of components for display of desired information to the system operators and to allow access to the data base and to provide a user friendly interface for manipulation of the data and for implementation of desired response to the data presented to the operator. The exemplary operator interface described below includes the following components:

Data entry/edit screens

Tabbed forms with name on each page

Common navigation buttons with graphical labels

Search on any field and/or grid style incremental search

Simple presentation with logical groupings - minimum of forced

fields and controls

Incident handling screens

Explorer style ordering

Auto dialer

Report generation screens

Data driven report menu

Document creation/delivery system

Training and testing mode

**[0034]** In the training and test mode, operators are taken through an on-line training test. The results of the test are used to determine the assignment of tasks to individual operators. Test questions can be devised by administration, and scored. Scores can be kept in an operator file. These scores can be used to inform the skills based routing of the Rule Processing tier of the system.

**[0035]** The system includes a messaging system for exchange of messages and information between operators and/or the system.

#### TIER II: Business Rules

**[0036]** The rules based processing tier of the system includes a set of rules for the processing the data gathered by the data gathering tier of the system. The system includes rules for processing the data based on standard responses to anticipated data and flexible responses to data based upon expert or knowledge based programming and/or operator intervention or operator directed responses. The responses can include further data queries, actions taken to assess the status of monitored individuals, or other appropriate actions.

**[0037]** In the exemplary embodiment, some of the following incident handling rules can be included:

##### Skills based routing of violations:

Monitoring operators can be graded on skill levels based on experience, knowledge of particular customers needs, or other indices and have incidents routed to their station much like tech support lines route questions to operators. These would be stored in the security object at log on.

##### Least activity routing:

Prioritization of incidents can be defined,  
Follow up returned to same operator,  
Primary and secondary keys for violation handling,  
In addition to traditional caseload divisions, incident handling can be defined for specialized populations within a given caseload,  
Notification handling rules,  
Notification method,  
Notification times and days,  
Random and scheduled calling services.

**[0038]** For individuals not on RF monitoring or subject to other periodic monitoring, the system queues up calls to be placed based on the individual's schedule. Calls are presented to the appropriate operator for implementation and handling. The results of the telephone call is then entered into the system database by the operator. This information, as well as all information in the data base, is available on-line to the systems for utilization in rule based processing and to each operator.

**[0039]** Before gathered data can be assimilated into

the data base, it must be standardized. The Communication/Interpretation services provide the data manipulation so that data can be received from a variety of sources, including differing equipment and alternative input means. Interpretation services deal with a data "slug"; that is normalized in the following manner, as illustrated in Figure 1. The pre-normalized data string may look like this:

```
nnnnnn hhmm yyyyymmdd hhmm yyyyymmdd xx
nnnnnn represents the unit number
hhmm represents time
yyyyymmdd represents date
xx represents an event code
```

In the exemplary embodiment, the first time and date (hhmm yyyyymmdd) are the time and date the message was received by the host while the second, and subsequent, represent the time and date of each event communicated. The first twenty bytes are header information, common to all events contained in the data slug.

**[0040]** This standard can be sub-classed for different equipment types to account for larger unit numbers, secondary event codes, possible inclusion of a transmitter ID, etc. AEs illustrated in Figure 2, the communication service 20 will be responsible for receiving the data from the data collection equipment 21 and formatting the slug and passing it to the interpretation service 22.

#### Gatekeeper services

**[0041]** Gatekeeper services 23 monitor "events" that are the result of not receiving a message that was expected. Examples include failure to return to a designated location within a specified time period, failure to leave on time, a failure to receive an expected status check within a specified time period, and the like. The gatekeeper 23 polls the data set at predesignated times to determine the status of anticipated events 24. If the polled data indicates that the anticipated event has occurred, "no incident" is recorded 25 and returned to the system 26. In the event that the data indicates that an anticipated event has not occurred 27, an "incident" is recorded and reported back to the system 26 been received

#### E-mail and facsimile services

**[0042]** E-mail services and facsimile services are alternative means of delivery for information of a certain class to be transmitted. They must be available to the operator interface as selectable choices for output of reporting (in addition to Print, Preview, and Disk). Upon selection a dialog box will prompt for facsimile number or e-mail address. Once selected, control should be returned to the operator. This is either background facsimile/e-mail or through the use of an ActiveX server on the network. In addition, both services must be capable of

automatic generation and delivery of specified documents at pre-arranged times, or in regularly specified intervals.

#### Voice services

**[0043]** Voice services, Figure 3, are primarily used for sending program calls to the remote units. In addition they can be used to intercept operator involvement in the early verification phases of events 31 that can be resolved by the individual or other personnel at the data gathering location. Such events may include loss of power, missing status calls, short duration leaves, etc.

**[0044]** When an "incident" is generated, for example by the gatekeeper 23 as described above, if the incident is of a predetermined class, the automated voice confirmation service 31 is accessed. A call is placed, by voice or modem as appropriate to the data collection location following a pre-defined time delay after the incident is reported, and the incident source is contacted 32. If the call is answered, a audible message may be played or a data packet sent by modem to determine the situation status and potentially seeking correction. The system then waits for a response to the query 33. If the system receives a response that the incident is corrected 34, the incident status is revised and recorded 35 back to the system 26 data base. If the call is not answered the incident status is updated to record the attempted resolution and failure and the data is recorded back to the system data base 35. if the call is answered and the incident remains uncorrected, another delay is started 37 to determine if the situation gets resolved within a specified time interval. Resolution or failure is then recorded back to the system data base 35. These services can be activated and deactivated on a caseload basis to assist in a decrease in operator load when desirable and to allow for increased operator direct involvement when available.

#### Backup and off-site monitoring services

**[0045]** Automatic timed backup of data tables to specified locations either on or off site. Backup cannot require system shutdown.

#### Security and auditing services

**[0046]** In the exemplary embodiment illustrated, abstract security object can be created at login. This will permit increasing levels of table and field level security as the need develops. A method of the security object will return permissions when called if none are defined a default response will be returned. A transaction log will keep track of all changes, and fields in each table. The log will time, date, and identify the last change made to that record.

#### Watchdog service

**[0047]** Watchdog services make sure that none of the unattended slave systems fail without notification. Currently data is being written to tables on a regular interval, this is monitored. This ensures that the watchdog will bark even if something other than the application causes a problem.

#### 10 TIER III: Database Services

**[0048]** The data base of the exemplary embodiment of the system of the present invention tracks all current information relating to each of the individuals monitored by the system. The data base of the invention will contain the relevant and desired information about the specific knowledge base of data gathered by the data acquisition tier of the system. The integrity and accuracy of the data base of information is important to the system because the rule based processing depends upon data accuracy not only for specific actions but also for adjustments made to the rules based upon the composition of the data set. The data base is therefore maintained by the system with internal monitoring, including update/deletion triggers and referential integrity.

#### Security and auditing

**[0049]** The system is adapted for relatively easy addition of new technologies. Common business rules are therefore be independent of equipment. Equipment should be registered with the system in a common registry. Objects that deal with specific equipment or technologies can be sub-classed to deal with equipment specific features.

#### COMMON OBJECTS

##### **[0050]**

40

Level 1 authority - Agency  
Properties

45

Primary key  
Name  
Address  
City  
State/province  
Postal code  
Telephone number(s)  
Contact  
Special instructions

50

55

Force linkage between level 2 and 3 authorities?  
Level 2 authority - District  
Properties

Primary key

Level 1 authority key		Picture
Name		Notification priority
Address		Current status
City		Term on ED
State/province	5	Start date
Postal code		Termination date
Telephone number(s)		Reason for termination
Contact		Type of monitoring
Time zone relative to host		Offense
	10	Specialized caseload/program
		Special instructions
Level 3 authority - Officer		
Properties		Curfews
Primary key		Properties
Level 1 authority key	15	
Level 2 authority key (if forced)		Day of week
Name		Number in the day
Address		Date range curfew active
City		Leave time
State/province	20	Enter time
Postal code		Offender
Telephone number(s)		Date/time of last change
Office		
Cellular		Equipment
Home	25	Properties
Pager		
Contact		Unit number
		System type
Monitored Individual		Serial number
Properties	30	Transmitter ID
Primary key		Sanity call interval
Level 3 authority key		Assigned to client?
Level 2 authority key		Tamper Receiver and Transmitter
Level 1 authority key	35	TX in range
System type		AC present
Number of units assigned to individual		Time zone relative to host
Unit number (for identification)		Battery condition Receiver and Transmitter
Transmitter ID		
Transmitter timeout	40	Transmitter timeout
Sanity call interval		
Name		Slug raw data communicated by the unit. May be
Address		pre-processed by the ComServer.
City/town		
County	45	Properties
State/province		
Postal code		Unit number
Phone number(s)		Unit assigned
Agency assigned case number/DOC number		Time received
Government ID Social Security number	50	Date received
Time zone relative to host		System type
Alternate locations		Transmitter ID
Race		Number of events contained
Sex		
Marital status	55	Event information
Height and weight		
Date of birth		Event represents a single reportable event
Eye and hair color		owned by



Slug		Unit assigned
Properties		Transmitter tamper status
		Receiver tamper status
		Transmitter in range
Time of event	5	A/C Power
Date of event		Receiver battery status
Type of event		Transmitter battery status
		Transmitter timeout
Incident - an event or events defined by the processing rules as an incident.	10	Offender out past curfew
Properties		Time and date offender became out past curfew
		<b>SERVICE SPECIFIC OBJECTS</b>
		Properties
Time of event		
Date of event		
Type of event	15	Default sanity call interval
Type of incident		Debug level
Controlling authority Level 1 to 3 authority, offender, caseload, etc.		Number of channels available
Activation time and date		Number of registered systems
Follow up method	20	Array of registered systems
Method(s) of reporting and time to report		GateKeeper - monitors non-communication events
Print		Properties
Facsimile		
Page		Number of registered systems
Telephone call	25	Array of registered systems
E-mail		Callback grace time
Staff handling incident		Missed sanity call reminder
Was incident handled? When?		Unit assigned
Transaction - this is any event, incident, change, etc. completed in the system.	30	Other features:
Properties		Low level supervision
		Fee collection
		Drug/alcohol monitoring
Transaction type		The incident server of the exemplary embodiment of the present invention handles all of the following functions:
Staff ID	35	
Offender ID		
Time of transaction		Watchdog
Date of transaction		Timing out of possible violations
Unit number if applicable		Activating violations for operator handling
Transmitter ID if applicable	40	Auto paging of selected violations
		Processing results of voice calls
Security - allows unique definition of permissions		Printing of incidents automatically or on-demand
Properties		Queuing up voice calls for random contact
Operator ID	45	
Incident handling preference		
Array of permissions		
Last Message - status of equipment/offender as of last contact	50	In alternative embodiments, the functions of the incident service can be separated into several different components.
Properties		Watchdog service:
Unit number		<b>[0051]</b> The watchdog service will be a separate COM/DCOM component that will warn of any unattended service which has faltered. For communication servers, the system can falter due to telephone service interruption or process termination within certain limits, without the generation of an incident. In one embodiment, the
Offender key		
Time and date of last report	55	
Time and date of next sanity call		
Time and date of next curfew		
Time and date of last movement		

watchdog checks the time and date stamp on the raw data file, xxx\_DATA.DBF, to see if it has been updated within a pre-determined time interval. The time interval is based on the caseload of active units in the field and is recalculated on a periodic basis. The watchdog currently barks by sounding the bell on the incident server and prints a message to the incident server screen.

**[0052]** Other unattended servers are checked by referring to the time and date stamp on a watchdog table. This table contains only one record which is updated on every cycle of the unattended server. An entry in an .INI file determines the maximum interval permitted between updates.

**[0053]** An alternative watchdog service requires that each component to be watched must first register with the watchdog. Registration will include an identification key, and time in delta minutes. If the service is currently registered, registration will simply update the information. When a service is terminated manually, it will unregister with the watchdog.

**[0054]** During normal operation the service will continue to "ping" the watchdog with the identification key and the delta minutes. The "ping" is the same as registration to the watched service. The watchdog considers a "ping" as a registration only if the service is not currently registered.

**[0055]** A second component associated with the watchdog is a watchdog output module. This will also register with the watchdog to receive any watchdog warnings. All computers on the network can register for watchdog output, or simply operator workstations. This will eliminate the need for the incident server to be physically located near the operators who need to be warned of hosted systems.

**[0056]** The watchdog system will use the ActiveX timer control developed for this application. Whenever a watchdog is not actually "barking" there will be almost no processor overhead for supporting the service. Watchdog API includes the following exposed methods:

```
FeedTheDog(nProcessID, nDeltaMinutes)
RegisterMonitor(cProgID)
UnRegisterMonitor(cProgID)
RegisterTimer(cProgID, nProcessID)
UnRegisterTimer(cProgID)
```

The Service ID could include some means of distinguishing between an output and watched service. The watchdog services can be written in VC++.

Gatekeeper Service:

**[0057]** The Gatekeeper service provides alarm generation on "non-event events". Examples include OUT PAST A SET TIME and MISSING STATUS CHECK. These are events that are the result of not receiving anticipated data from a monitoring unit. In one exemplary embodiment, gatekeeper methods required checking

for these events by periodically polling the last message table for each registered ComServer. Each table must be polled separately for each event, often resulting in multiple polling.

**[0058]** The system of a second exemplary embodiment of the present invention avoids the polling. This will increase the scalability by not having to dedicate a processor to this periodic polling. The gatekeeper is a communication server that monitors timer events rather than communication ports. It will invoke an instance of the standard Database Server and pass it "gatekeeper events" as they time out.

**[0059]** The Gatekeeper of the present invention utilizes the services of the watchdog timer, described above, to alert it when a out of time or missed status event occurs. On startup, the Gatekeeper initializes the Database Server and registers with it. The Database Server then checks all registered last message tables and determines the next time for a Gatekeeper event. It will register each time with the Gatekeeper as a Process ID (representing system type and event type), the number of minutes before timing out, and the Unit Number associated with this event.

**[0060]** Each database server will call a method in the Gatekeeper every time it processes a message. The database server will pass the appropriate Process ID, unit number, and the delta minutes it has stored in the last message table for this unit. If this time is earlier than the one that the Gatekeeper has stored for this Process ID, the Gatekeeper will call the watchdog and update it. If the unit number and Process ID match and the delta minutes is greater than that being stored, the timer will be stopped and the database server will be consulted to find the new next event and the watchdog will be fed. Otherwise the Gatekeeper will simply ignore the report.

**[0061]** When the watchdog times out a Gatekeeper event, it calls a process method in the Gatekeeper. The Gatekeeper then executes the appropriate method in the database server to process this and other events that may be queued up for the same time.

**[0062]** The Gatekeeper API will have the following methods exposed to the database servers:

```
RegisterEvent(nProcessID, nDeltaMinutes, nUnitNumber)
```

**[0063]** The database server will support the following exposed methods for the Gatekeeper:

```
Register(cProcessName, nServerType, nChannels):
The Gatekeeper will only need to pass the cProcessName parameter the other parameters are specific to the communication servers.
UnRegister(cProcessName, nServerType)
GateKeeperEvent(nProcessID)
```

Incident Service:

**[0064]** The current incident server references a daily

incident table, VIO\_mmdd.DBF where "mm" represents the month and "dd" represents the day. This table is periodically polled (for example, every 15 seconds) to determine if there is any action to take. Actions performed by the Incident Server during polling include:

- Setting time for violations to become active
- Clearing violations that are not to be acted upon
- Activating violations at the assigned time
- Producing follow-up events such as printing, paging, or facsimile.

[0065] These events are all triggered by flags in the incident table that are set either by the incident server or other modules that handle one or another aspect of incident processing (e.g., ComServers, Operator Interface). The incident service of a second exemplary embodiment will do away with the periodic polling by substituting the strategy employed by the watchdog service, using the Watchdog timer control and the Gatekeeper COM component to kick off the incident processing.

[0066] The "Incident Server" of the first exemplary embodiment is contained in the Gatekeeper component and the Database Server. Incident and Gatekeeper modules can be run separately or as part of the same component depending upon caseload. At launch the component will be informed whether it is the Gatekeeper, Incident Server, or both. As the Gatekeeper has already been defined, we will only discuss the incident server component here.

[0067] The Incident Server will utilize the services of the watchdog timer, described above, to alert it when a incident needs attention. On startup, the Incident Server initializes the Database Server and registers with it. The Database Server will then check the appropriate incident table and determine the next time for a incident event. It will register this time with the Incident Server as a Process ID, the number of minutes before timing out, and the Unit Number associated with this event.

[0068] Every time a incident is placed into the incident table, the Database Server will feed the Gatekeeper a process ID and a zero time. This will cause the Gatekeeper to immediately process a ServerEvent in its instance of the Database Server.

Incident Handling:

Routing:

[0069] Skills based routing involves presenting a incident to an operator that is best equipped to handle it. This could include facility with a foreign language, previous handling of similar incidents from a specific individual, previous handling of other incidents from a specific individual, or experience with a particular caseload.

[0070] Least busy routing involves presenting a incident to the operator who has the fewest incidents in their queue or who has handled the fewest incidents.

Handling:

[0071] Priority handling presents incidents to operators in an order determined by the seriousness of the incident matched with the experience and/or skills of the operator. This requires that management clearly prioritize incidents, individuals and operators for such handling.

[0072] Timed handling presents incidents in the order they were received and/or occurred.

[0073] Generally with a routing strategy the operator would be presented with only one incident on the screen. The incident presented would be determined by the routing and/or handling strategy. Experience suggests that denying operators the ability to select from among all pending alarms can cause problems, as management cannot conceivably determine all possible contingencies and codify them. Therefore, the present invention addresses the problem of how to present operators with enough information to make some intelligent decisions on processing incidents while at the same time highlighting incidents or individuals that management has targeted for specialized handling.

[0074] To address this, the incident handler of the second exemplary embodiment presents all active incidents to all registered operators, but will prioritize them according to a operator profile. In addition, the interface will permit the operator to re-order the display in a manner similar to the Windows Explorer, grouping incidents together by offender, incident type, priority level, or caseload.

Operator Profiles:

[0075] The system administrator will assign each authorized operator an "operator profile". A default profile will be built on system installation. The profile will consist of up to 32 attributes that can be defined by the system administrator. If no attributes are defined, or if no individual operator profiles are entered, system defaults will be used. Each attribute has only two possible values and will be assigned a value of 0 for TRUE or 1 for FALSE. Examples of attributes could be knowledge of a specific foreign language, experience with certain caseloads, supervisory status, etc. The array of attribute values will compose a single 32-bit DWORD value that will uniquely identify a operator's permanent profile.

[0076] This permanent "profile" will be passed to a "profile administrator" component when the operator logs onto the incident-processing screen and will return to the operator an "active profile". The active profile will determine how incidents are ordered and colored on the operator's screen. The purpose of the profile administrator is simply to ensure that the operators currently logged into the system cover all attributes. For example, if only one operator is logged into the system, that operator will inherit all operator attributes and incidents will be ordered by priority and/or time activated.

[0077] Because many varying and different embodiments may be made within the scope of the inventive concept herein taught, and because many modifications may be made in the embodiments herein detailed in accordance with the descriptive requirements of the law, it is to be understood that the details herein are to be interpreted as illustrative and not in a limiting sense.

#### Claims

1. A data and object monitoring and response system with a three tier infrastructure for optimization of interoperability and task specific adaptability, comprising:

a data acquisition and communication tier;  
a data processing tier; and  
a user interface tier  
said data acquisition tier assimilating, and communicating said acquired data; and  
said data processing tier having a data receiving component for receiving said communicated data from said data acquisition tier,

characterized in that said data processing tier includes:

a comparative data base for comparing said acquired data to a predetermined set of anticipated data; and  
a rule based data processing component for coordinated response to said acquired data, based upon said comparison.

2. The system of claim 1, wherein said data acquisition and communication tier includes a plurality of distributed data gathering units having non-common interface protocols for acquiring data.

3. The system of claim 1, wherein:

said acquired data includes indicia of the source of said data and the time of acquisition; and  
said data base includes storage for a plurality of anticipated events corresponding to anticipated acquired data, including the source and time of acquisition;  
said data base further including a flexible plurality of specified responses to the comparison of said indicia to said data base.

4. The system of claim 5, wherein:

said data base including a flexible formula for assignment of event response to one of a plurality of routes in said user interface tier.

5. The system of claim 1, wherein:

said data processing tier includes a gatekeeper for generation of an incident detection signal in response to the absence of one or more of said anticipated events within said established criteria.

6. The system of claim 5, further including:

an incident discriminator for determination of routing of said incidents to said user interface tier.

7. The system of claim 5, further including:

an automated component for recontacting said data gathering source corresponding to said incident detection signal.

8. The system of claim 1, wherein:

said user interface tier includes a component for entry of anticipated data information.

9. The system of claim 1, further including:

a watchdog component for registration of said anticipated data information within said data processing tier, said watchdog monitoring said acquired data at intervals determined by said registered incidents for data corresponding to said anticipated data.

10. The system of claim 8,

said watchdog providing a notification signal to said gatekeeper for indication of said missed events.

11. The system of claim 1, wherein the first tier includes:

a communication component for communicating said acquired data.

12. A data and object monitoring and response system as claimed in claim 1 wherein said

data acquisition and communication tier, includes:

a plurality of distributed data gathering units each having one or more interface protocols for acquiring data which includes indicia of the source of said data and the time of acquisition;  
a communication component for communicating said acquired data; and

a processor between said data gathering units and said communication component, for normalizing the data from said plurality of distributed data gathering units to provide said indicia in a common format;

5

said data processing tier, including:

a data receiving component for receiving said communicated data from said data acquisition tier;

a comparative data base with a set of anticipated data, said data base including:

storage for a plurality of anticipated events corresponding to anticipated acquired data, including the source and time of acquisition;

a flexible plurality of specified responses to the comparison of said indicia to said data base;

a flexible formula for assignment of event response to one of a plurality of routes in said user interface tier, for determination of routing of said events to said user interface tier said formula being updated based upon acquired data and registered users;

a rule based data processing component for comparing said acquired data with said predetermined set of anticipated data and for coordinated response to said acquired data, based upon said comparison, including:

a gatekeeper for generation of an incident detection signal in response to the absence of one or more of said anticipated events within said established criteria;

an automated component for recontacting said data gathering source corresponding to said incident detection signal;

a watchdog component for registration of said anticipated event information, said watchdog monitoring said acquired data at intervals determined by said registered incidents for data corresponding to said anticipated events;

said watchdog providing a notification signal to said gatekeeper for indication of said missed events

## 10 Patentansprüche

1. Daten- und Gegenstand-Überwachungs- und Reaktionssystem mit einer dreireihigen (three tier) Infrastruktur zum Optimieren einer Wechselbetriebsbarkeit und aufgabenspezifischen Anpassbarkeit, umfassend:

eine Datengewinnungs- und Kommunikationsebene;  
eine Datenverarbeitungsebene; und  
eine Benutzerschnittstellenebene,

wobei die Datengewinnungsebene die gewonnenen Daten anpasst und kommuniziert; und die Datenverarbeitungsebene eine Datenempfangskomponente hat zum Empfangen der kommunizierten Daten von der Datenerfassungsebene her,

**dadurch gekennzeichnet, dass** die Datenverarbeitungsebene beinhaltet:

eine Vergleichsdatenbasis zum Vergleichen der gewonnenen Daten mit einem vorbestimmten Satz von antizipierten Daten; und  
eine auf einer Regel basierende Datenverarbeitungskomponente für eine koordinierte Reaktion auf die gewonnenen Daten auf der Basis des Vergleichs.

2. System nach Anspruch 1, wobei die Datengewinnungs- und Kommunikationsebene eine Mehrzahl von verteilten Daten sammelnden Einheiten beinhaltet, die nichtgemeinsame Schnittstellenprotokolle zum Gewinnen von Daten haben.

3. System nach Anspruch 1, wobei:

die gewonnenen Daten Hinweise auf die Quelle der Daten und die Zeit der Gewinnung beinhalten; und  
die Datenbank das Speichern für eine Mehrzahl von antizipierten Ereignissen entsprechend antizipierter gewonnener Daten beinhaltet, einschließlich der Quelle und Zeit der Gewinnung;

said user interface tier, including:

wobei die Datenbank weiterhin eine flexible Mehrzahl von spezifizierten Reaktionen auf den Ver-

gleich der genannten Hinweise auf die Datenbank beinhaltet.

4. System nach Anspruch 3, wobei:

die Datenbank eine flexible Formel zur Zuordnung von Ereignisreaktionen zu einer aus einer Mehrzahl von Routen in der Benutzer-Schnittstellenebene beinhaltet.

5. System nach Anspruch 1, wobei:

die Datenverarbeitungsebene einen Pförtner beinhaltet zum Erzeugen eines Vorfall-Detektionssignals in Reaktion auf die Abwesenheit eines oder mehr der antizipierten Ereignisse innerhalb der festgesetzten Kriterien.

6. System nach Anspruch 5, das weiterhin aufweist:

einen Vorfall-Diskriminator zum Bestimmen des Routing der Vorfälle an die Benutzer-schnittstellenebene.

7. System nach Anspruch 5, das weiterhin beinhaltet:

eine automatisierte Komponente zum Rekontaktieren der Datensammelquelle entsprechend des Vorfall-Detektionssignals.

8. System nach Anspruch 1, wobei:

die Benutzerschnittstellenebene eine Komponente für den Eintrag von antizipierten Dateninformationen beinhaltet.

9. System nach Anspruch 1, das weiterhin umfasst:

eine Überwacherkomponente zum Registrieren der antizipierten Dateninformationen in der Datenverarbeitungsebene, wobei der Überwacher die gewonnenen Daten in Intervallen überwacht, die von den registrierten Vorfällen für Daten entsprechend der antizipierten Daten bestimmt sind.

10. System nach Anspruch 8, wobei der Überwacher ein Benachrichtigungssignal an den Pförtner bereitstellt, um die versäumten Ereignisse anzuzeigen.

11. System nach Anspruch 1, wobei die erste Ebene beinhaltet:

eine Kommunikationskomponente zum Kommunizieren der gewonnenen Daten.

12. Daten- und Gegenstand-Überwachungs- und Reaktionssystem nach Anspruch 1, wobei

die Datengewinnungs- und Kommunikationsebene beinhaltet:

eine Mehrzahl von verteilten Datensammeleinheiten, die jeweils eine oder mehr Schnittstellenprotokolle haben zum Gewinnen von Daten, die Hinweise auf die Quelle der Daten und Zeit der Gewinnung beinhalten;  
eine Kommunikationskomponente zum Kommunizieren der gewonnenen Daten; und  
einen Prozessor zwischen den Datensammeleinheiten und der Kommunikationskomponente zum Normalisieren der Daten von der Mehrzahl von verteilten Datensammelnden Einheiten zum Bereitstellen der Hinweise in einem gemeinsamen Format;

wobei die Datenverarbeitungsebene beinhaltet:

eine Datenempfangskomponente zum Empfangen der kommunizierten Daten von der Datengewinnungsebene;  
eine Vergleichsdatenbasis mit einem Satz von antizipierten Daten, wobei die Datenbank beinhaltet:

einen Speicher für eine Mehrzahl von antizipierten Ereignissen entsprechend antizipierten gewonnenen Daten einschließlich der Quelle und Zeit der Gewinnung;  
eine flexible Mehrzahl von spezifizierten Reaktionen auf den Vergleich der Hinweise auf die Datenbank;  
eine flexible Formel für die Zuordnung einer Ereignisreaktion auf eine einer Mehrzahl von Routen in der Benutzerschnittstellenebene zum Bestimmen des Routing der Ereignisse zu der Benutzerschnittstellenebene, wobei die Formel auf der Basis von gewonnenen Daten und registrierten Benutzern aktualisiert wird;

eine auf einer Regel basierende Datenverarbeitungskomponente zum Vergleichen der gewonnenen Daten mit dem vorbestimmten Satz der antizipierten Daten und für eine koordinierte Reaktion auf die gewonnenen Daten auf der Basis des Vergleichs mit:

einem Pförtner zum Erzeugen eines Vorfall-Detektionssignals in Reaktion auf die Abwesenheit eines oder mehr der antizipierten Ereignisse innerhalb der festgesetzten Kriterien;  
einer automatisierten Komponente zum Rekontaktieren der Datensammelquelle entsprechend dem Vorfall-Detektionssignal;

einer Überwacherkomponente zum Registrieren der antizipierten Ereignisinformation, wobei der Überwacher die gewonnenen Daten in Intervallen überwacht, die von den registrierten Vorfällen für Daten entsprechend der antizipierten Ereignisse bestimmt werden;

wobei der Überwacher ein Benachrichtigungssignal an den Pfortner liefert zur Anzeige der versäumten Ereignisse,  
wobei die Benutzerschnittstellenebene umfasst:

Benutzerschnittstellenkomponenten einschließlich Benutzerregistrierung und Zugriff auf die Datenbank und die erfassten Daten;  
Komponenten zur Eingabe antizipierter Ereignisinformationen; und  
Komponenten für eine benutzergerichtete Reaktion auf Ereignisse.

#### Revendications

1. Système de contrôle de données et d'objets et de réponse ayant une infrastructure à trois étages pour l'optimisation de l'interopérabilité et de l'adaptabilité à des tâches spécifiques, comportant :

un étage d'acquisition et de communication de données,  
un étage de traitement de données, et  
un étage d'interface-utilisateur,  
ledit étage d'acquisition de données assimilant et communiquant lesdites données acquises, et  
ledit étage de traitement de données ayant un composant de réception de données pour recevoir lesdites données communiquées en provenance dudit étage d'acquisition de données,

caractérisé en ce que ledit étage de traitement de données inclut :

une base de données comparative pour comparer lesdites données acquises à un ensemble prédéterminé de données anticipées, et  
un composant de traitement de données à base de règles pour fournir la réponse coordonnée auxdites données acquises, sur la base de ladite comparaison.

2. Système selon la revendication 1, dans lequel ledit étage d'acquisition et de communication de données inclut une pluralité d'unités d'assemblage de données réparties ayant des protocoles d'interface non-communs pour acquérir des données.

3. Système selon la revendication 1, dans lequel :

lesdites données acquises incluent l'indice de la source desdites données et l'instant d'acquisition, et  
ladite base de données inclut la mémorisation d'une pluralité d'événements anticipés correspondant à des données acquises anticipées, y compris la source et l'instant d'acquisition,  
ladite base de données inclut en outre une pluralité souple de réponses spécifiées à la comparaison dudit indice à ladite base de données.

4. Système selon la revendication 3, dans lequel :

ladite base de données inclut une formule souple pour l'attribution d'une réponse d'événement à un itinéraire parmi une pluralité d'itinéraires dans ledit étage d'interface-utilisateur.

5. Système selon la revendication 1, dans lequel :

ledit étage de traitement de données inclut un garde-barrière pour la génération d'un signal de détection d'incident en réponse à l'absence d'un ou de plusieurs événements parmi lesdits événements anticipés selon ledit critère établi.

6. Système selon la revendication 5, incluant en outre :

un discriminateur d'incidents pour la détermination de l'acheminement desdits incidents vers ledit étage d'interface-utilisateur.

7. Système selon la revendication 5, incluant en outre :

un composant automatisé pour recontacter ladite source d'assemblage de données correspondant audit signal de détection d'incident.

8. Système selon la revendication 1, dans lequel :

ledit étage d'interface-utilisateur inclut un composant pour l'entrée d'informations de données anticipées.

9. Système selon la revendication 1, incluant en outre :

un composant de surveillance pour l'enregistrement desdites informations de données anticipées dans ledit étage de traitement de données, ledit composant de surveillance contrôlant lesdites données acquises à intervalles déterminés par lesdits incidents enregistrés se rapportant à des données correspondant

auxdites données anticipées.

10. Système selon la revendication 8, dans lequel ledit composant de surveillance fournit un signal de notification audit garde-barrière pour l'indication desdits événements manqués. 5

11. Système selon la revendication 1, dans lequel le premier étage inclut: 10

un composant de communication pour communiquer lesdites données acquises.

12. Système de contrôle de données et d'objets et de réponse selon la revendication 1, dans lequel ledit étage d'acquisition et de communication de données inclut : 15

une pluralité d'unités d'assemblage de données réparties chacune ayant un ou plusieurs protocoles d'interface pour acquérir des données qui incluent l'indice de la source desdites données et l'instant d'acquisition, 20  
un composant de communication pour communiquer lesdites données acquises, et 25  
un processeur entre lesdites unités d'assemblage de données et ledit composant de communication, pour normaliser les données provenant de ladite pluralité d'unités d'assemblage de données réparties pour fournir ledit indice dans un format commun, 30

ledit étage de traitement de données inclut :

un composant de réception de données pour recevoir lesdites données communiquées par ledit étage d'acquisition de données, 35  
une base de données de comparaison à un ensemble de données anticipées, ladite base de données incluant : 40

la mémorisation d'une pluralité d'événements anticipés correspondant à des données acquises anticipées, y compris la source et l'instant d'acquisition, 45  
une pluralité souple de réponses spécifiées à la comparaison dudit indice à ladite base de données,  
une formule souple pour l'attribution d'une réponse d'événement à un itinéraire parmi 50  
une pluralité d'itinéraires dans ledit étage d'interface-utilisateur, pour la détermination de l'acheminement desdits événements vers ledit étage d'interface-utilisateur, ladite formule étant mise à jour sur la 55  
base des données acquises et des utilisateurs enregistrés,  
un composant de traitement de données à

base de règles pour comparer lesdites données acquises audit ensemble prédéterminé de données anticipées et pour fournir une réponse coordonnée auxdites données acquises, sur la base de ladite comparaison, incluant :

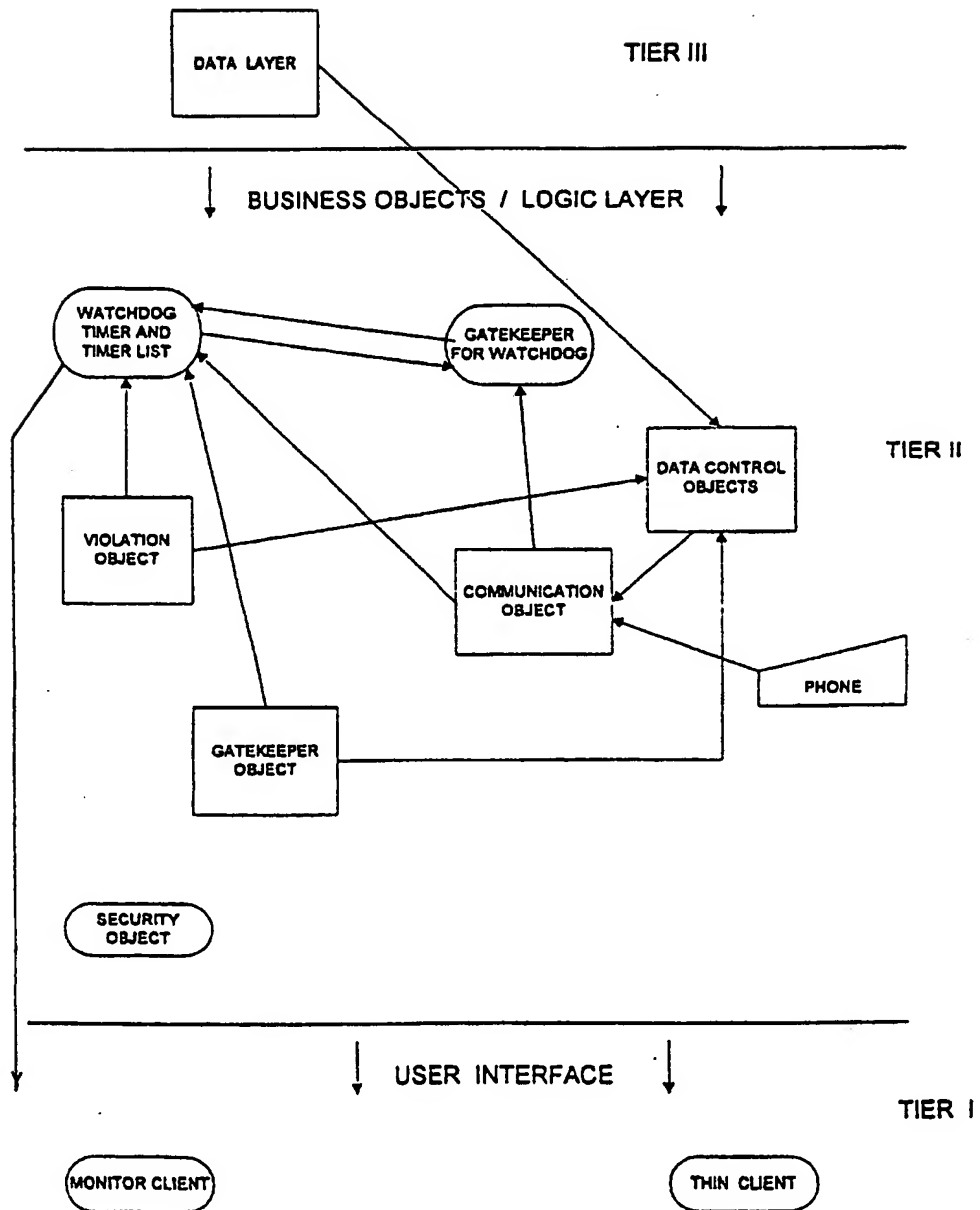
un garde-barrière pour la génération d'un signal de détection d'incident en réponse à l'absence d'un ou de plusieurs desdits événements anticipés selon ledit critère établi,  
un composant automatisé pour recontacter ladite source d'assemblage de données correspondant audit signal de détection d'incident,  
un composant de surveillance pour l'enregistrement desdites informations d'événements anticipés, ledit composant de surveillance contrôlant lesdites données acquises à intervalles déterminés par lesdits incidents enregistrés se rapportant à des données correspondant auxdits événements anticipés,  
ledit composant de surveillance fournissant un signal de notification audit garde-barrière pour l'indication desdits événements manqués,

ledit étage d'interface-utilisateur inclut :

des composants d'interface-utilisateur incluant l'enregistrement des utilisateurs et l'accès des utilisateurs à ladite base de données et auxdites données acquises,  
des composants pour l'entrée d'informations d'événements anticipés, et  
des composants pour fournir une réponse à des incidents adressée aux utilisateurs.



FIGURE 1



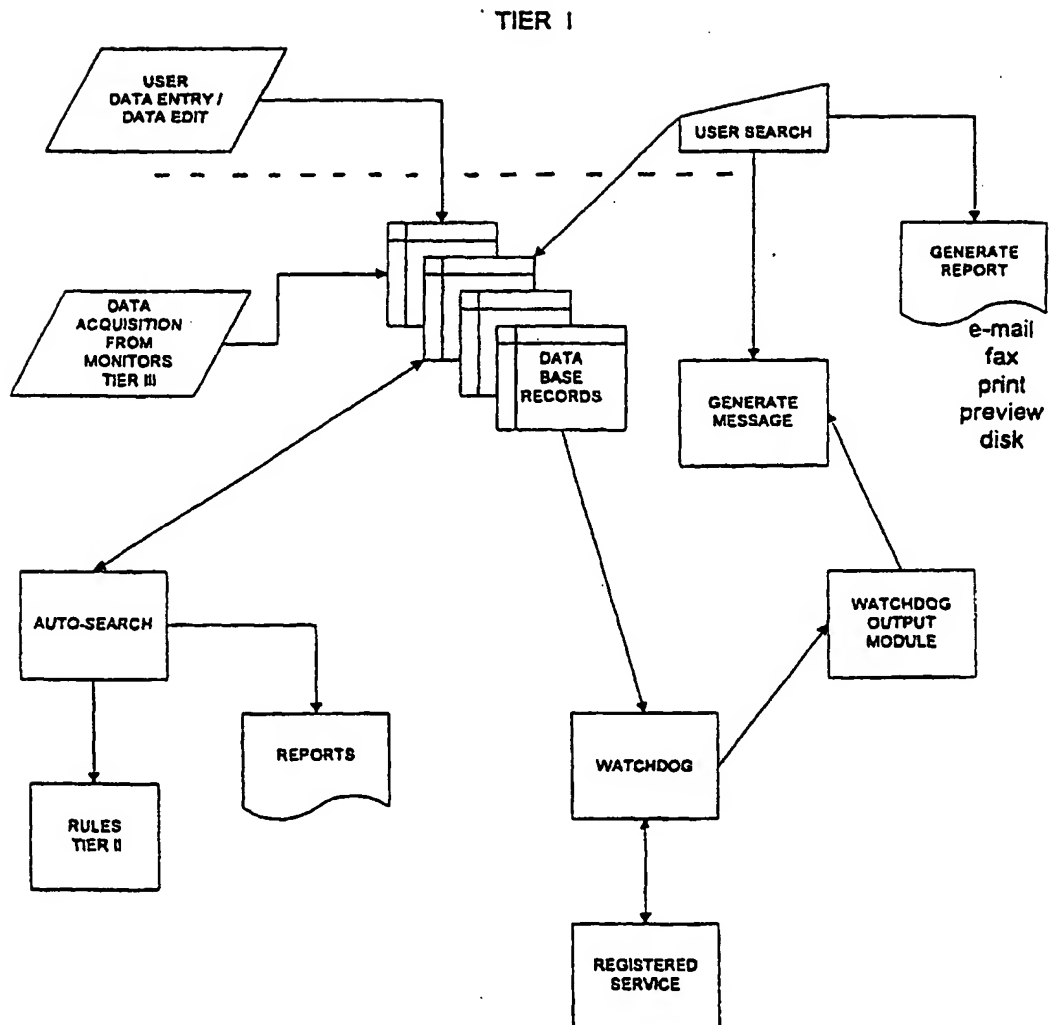


FIGURE 2

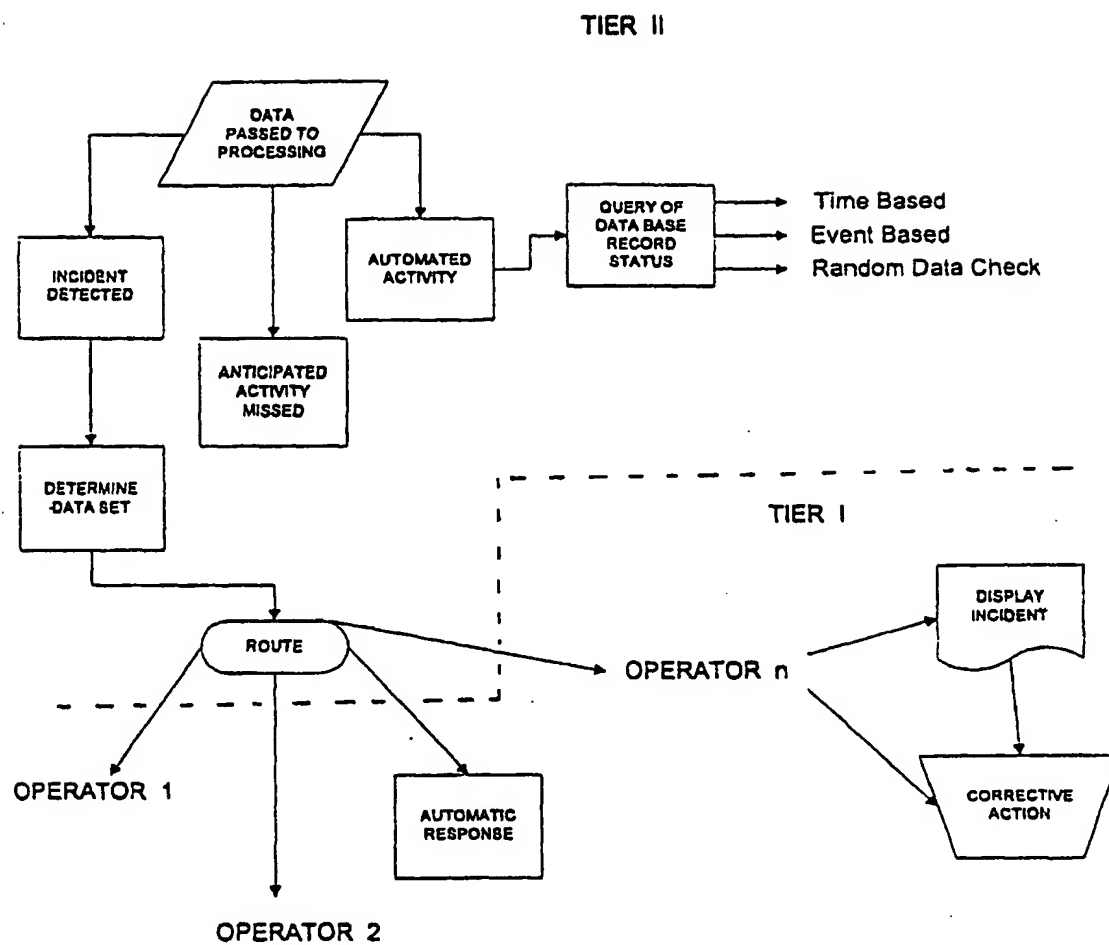


FIGURE 3

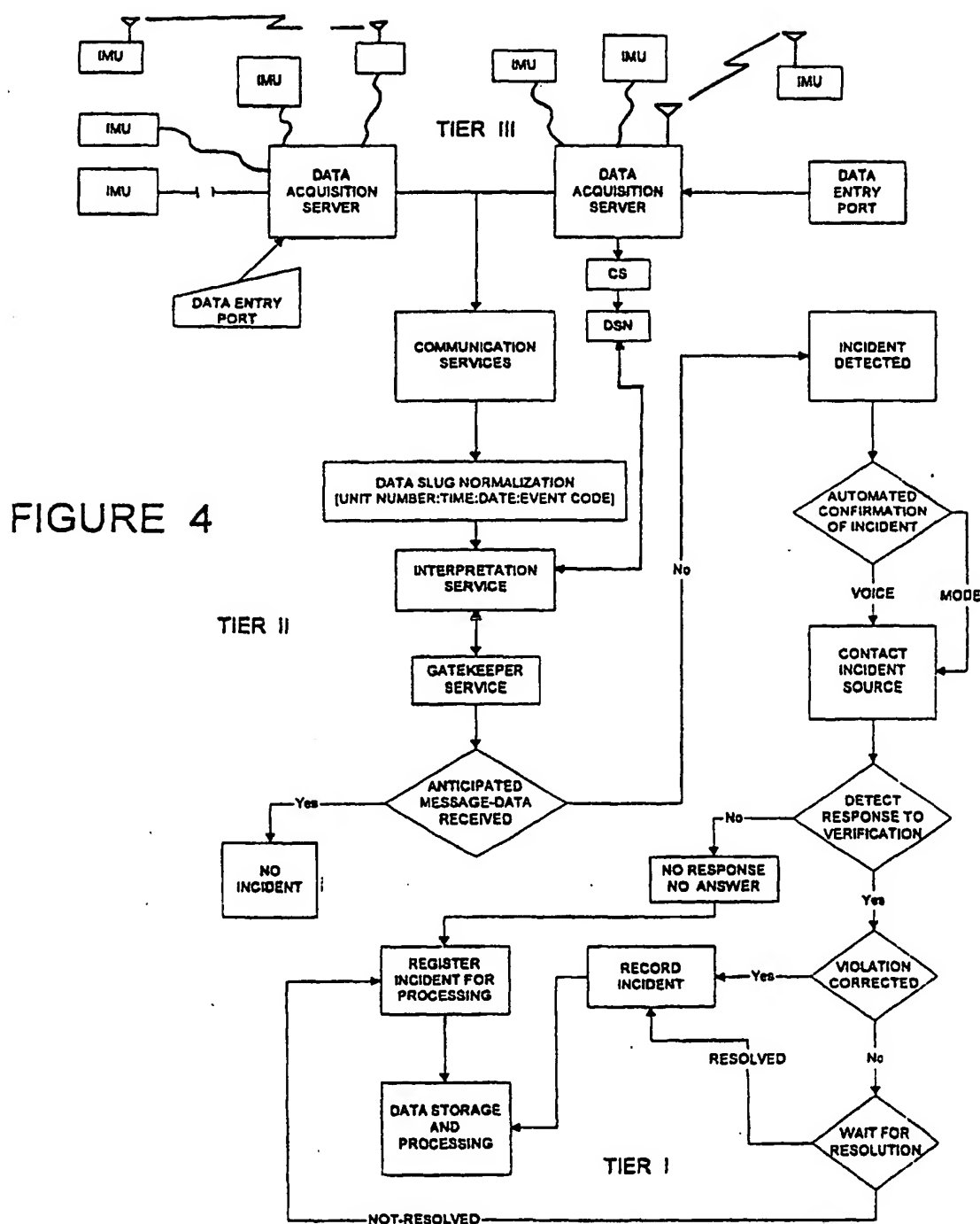


FIGURE 5

